
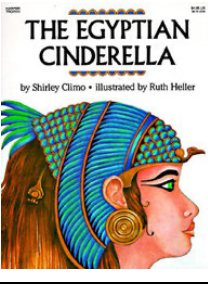
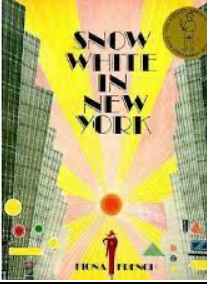



Lynnfield Primary School Year 4 Curriculum Map

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
English			 			
Maths Maths Beat	Unit 1: Number and place value (Represent, read, write, round and compare numbers up to 10 000) Unit 2: Addition and subtraction (Reasoning and problem solving with addition and subtraction: 3-digit numbers) Unit 3: Geometry: properties of shapes (Making and comparing 2D shapes; making symmetrical shapes) Unit 4: Multiplication and division (Making connections between multiplication facts; multiplying larger numbers) Unit 5: Fractions (Decimals as numbers; decimals in context) Unit 6: Measurement (Solving problems involving mixed measures and time) Consolidation		Unit 7: Number and place value (Round and solve word problems) Unit 8: Addition and subtraction (Reasoning and problem solving with addition and subtraction: 4-digit numbers) Unit 9: Geometry: position and direction (Positions and translations on coordinate grids of labelled squares) Unit 10: Measurement (Area and perimeter of rectangles and rectilinear shapes) Unit 11: Multiplication and division (Developing multiplication strategies; using the distributive law) Unit 12: Fractions (Are these fractions equal? Adding and subtracting fractions with the same denominator) Unit 13: Statistics (Represent and summarize data collected over time) Consolidation		Unit 14: Number and Place Value (Compare and order numbers) Unit 15: Measurement (Converting between units of measurement) Unit 16: Addition and subtraction (Reasoning and problem solving with addition and subtraction) Unit 17: Multiplication and division (Factors and Commutativity) Unit 18: Geometry: properties of shapes (Identifying, ordering and comparing angles) Unit 19: Statistics (Collect, represent and summarise data) Unit 20: Geometry: position and direction (Using Coordinate grids) Unit 21: Fractions (Calculating fractional amounts of a whole; decimals and dividing by 10 or 100) Unit 22: Problem solving (Problem solving in contexts) Consolidation	
Science	Electricity	Sound	States of Matter	Animals Including humans	Living Things and their Habitats	Revision
Art and Design	Van Gogh Oil pastels		Ancient Egypt Death masks		David Hockney Painting, digital media	
Computing	4.1 Coding 6 4.2 Online Safety 3		4.5 Logo 4 4.7 Effective Searching 3		4.8 Hardware Investigators 2 4.9 Making Music 4	
Design and technology	Greeting cards with an electronic component		Cam Mechanisms		Cheese	
Geography		The Mediterranean			Biomes and Vegetation	
History	The Viking and Anglo-Saxon struggle for the Kingdom of England		The Achievements of the earliest civilisations and a depth study of Ancient Egypt			
Languages	Je Peux . . .	Les Formes	En famille	Au Café	Chez Moi	Les Habitats
Music	Musical Appreciation: How is music used effectively in film? Variety of scores		Musical Composition/Performance: How can more complex pitches and rhythms be represented on the staff (create melodies using an octave range) Keyboard/glockenspiels		Musical Performance/appraisal: Charanga: linked singing unit	
Physical Education	Netball Dodgeball	Tag Rugby Dance – Street Dance	Hockey Floor Gymnastics	Tennis Basketball	Swimming Cricket	Swimming Athletics
PSHE	Jigsaw Being Me in My World	Jigsaw Celebrating Difference (including anti-bullying)	Jigsaw Dreams and Goals	Jigsaw Healthy Me	Jigsaw Relationships	Jigsaw Changing Me
Religious Education	What do we know about the bible and why is it important to Christians?		What do Christians believe about Jesus?		How and why do people show care for others? Racism Unit	
		Why do Christians call Jesus the light of the world?		Why is Lent such an important period for Christians?	Why do people visit Durham Cathedral today?	